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About This Content

One of Germany's most strategically important rail lines comes to Train Simulator, bringing the splendours of The Rhine Railway to life and featuring one of Europe's largest freight marshalling yards.

The Rhine Railway runs from Mannheim to Rastatt, via Karlsruhe, and was opened in 1870 as an alternative route to the Baden Mainline. The line originally ran between Graben-Neudorf and Karlsruhe, following a more western path to its current one, and is now called the Hardt Railway, partly used by lines S1 and S11 of the Karlsruhe Stadtbahn.

In 1895, the current route was opened as far as Karlsruhe and extended to Rastatt. Being entirely within the Upper Rhine Plain, the line is almost entirely straight and there are no major engineering structures anywhere along its path, and runs almost parallel with the Rhine Valley Railway, which runs from Mannheim to Hiedelberg, Karlsruhe, Rastatt, Offenburg and Basel.

The line has undergone several changes through the years, being adapted and extended for both World Wars. Most notably, the line was electrified in the 1950s and in subsequent years, several stations were abandoned, including the station of Altrip, - the town now lies on the opposite bank of the Rhine having been cut off entirely by the straightening of the river.

Today, long distance trains formed of electric locomotives with Intercity passenger coaches, as well as ICE and TGV high speed trains, travel the route in either direction. It is also served by Regional-Express services formed with BR425 S-Bahn electric multiple units.

A prominent landmark on the route is the Mannheim Rangierbahnhof, one of Europe's largest freight marshalling yards, stretching six kilometres (3.7 miles) and covering 200 hectares, and also an important freight exchange for the Southern Rhine

Valley.

The 80 kilometre (50 mile) Mannheim to Karlsruhe section of The Rhine Railway for Train Simulator recreates the busy line as it is seen today, and features the criss-crossing commuter, high speed and freight lines that see dense traffic on a daily basis.

A number of passenger and freight locomotives and trains are also included with the route, including the DB BR 406 ICE 3M, DB BR 189, DB BR 425, DB BR 294 and associated freight wagons.

Scenarios

Seven scenarios for the route:

- Night Containers
- Rheinau Replacement
- Schwetzingen Freight
- Karlsruhe Commute
- Mannheim Bound
- Refreezing the Ice
- Southbound to Karlsruhe

More scenarios are available on Steam Workshop online and in-game. Train Simulator's Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don't you check it out now!

[Click here for Steam Workshop scenarios.](#)

Key Features

- 80 kilometre (50 mile) route from Mannheim to Karlsruhe
- Includes commuter, high speed and freight lines
- Mannheim Rangierbahnhof, one of Europe's largest freight marshalling yards
- Karlsruhe Rangierbahnhof
- DB BR 406 ICE 3M in DB livery
- DB BR 189 in DB Red livery
- DB BR 425 in S-Bahn Red livery
- DB BR 294 in DB Red livery (Quick Drive only)
- Scenarios for the route
- Quick Drive compatible

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- Download size: 1,536mb

Title: Train Simulator: The Rhine Railway: Mannheim - Karlsruhe Route Add-On

Genre: Simulation

Developer:

Dovetail Games

Publisher:

Dovetail Games - Trains

Franchise:

Train Simulator

Release Date: 19 Mar, 2015

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Minimum:

OS:Windows® Vista / 7 / 8

Processor:Processor: 2.8 GHz Core 2 Duo (3.2 GHz Core 2 Duo recommended), AMD Athlon MP (multiprocessor variant or comparable processors)

Memory:2 GB RAM

Graphics:512 MB with Pixel Shader 3.0 (AGP PCIe only)

DirectX®:9.0c

Hard Drive:6 GB HD space

Sound:Direct X 9.0c compatible

Other Requirements:Broadband Internet connection

Additional:Quicktime Player is required for playing the videos

English,French,German,Italian,Polish,Russian,Simplified Chinese







the german routes such as this is always scenic to say the least.the main problem is speed changes which are not displayed on the hud.the trackside signalling is accurate though.so learn the route and signals and dont rely on the hud so much.i concur with growlers review.a german route worth picking up but as with all trainsim product wait for sales,unless its smokeboxes creations then get his releases straight away.

. Superb detail covering Mannheim running down past the factories and industrial areas into the lovely German countryside, You can run an ICE at top speed or a slow freight train, very smooth trackwork, all the towns and villages beautifully laid out. Lots of scope for freight consists and passenger trains of all descriptions, probably the best German route DTG have built so far, you won't be disappointed.. A good German Route done well. PZB and LZP operate both as expected, next to no faults with the route only noticed one unexpected speed change but not everything can be perfect. If you like German routes both high speed, commuter or freight it's worth a buy (but as always wait for sale for best price).. Hi: Don't Usual Comment on much. But this route for me

defiantly deserve,s a mention.

Also. Don't run night Scenario due to poor eyesight.

However on this occasion. Run a night Scenario.

I found it very good both as a Scenario and visual.

I would recommend this route same as others.

Which inspired me to purchase this route.. Overall great route! Lots of detail and theres something for everyone; There's a high speed line, there are lots of shunting yards and there's the wonderfull scenery around all the lines! The route isn't all too extremely long, the average journey from A to B is around 30 minutes, not too long so you won't get bored!

The addition of some neat German trains such as the ICE 3M and BR 189 really seem to fit right to this route!

However, the route is anything but good for quick drive scenarios. Since there's a lot. I repeat. A LOT of AI traffic there's trains bashing into eachother which abruptly end your journey. If Dovetail or the developer of the route could fix this it's definetly a one worth buying!. This DLC appears to have caused a virus in my computer, so when it works it's amazing; but it rarely does so - I can't really recommend it.. Complete and fast. It's not like the other routes where in ICEs have to slow down again in some parts of the route, instead it takes you straight to the speed line for these trains with non stop 200kmh action straight from the stations.

The route is nicely optimized too.. I like the route and the trains. I just wish there was a few more scenarios with the ICE. Only two scenarios are included and one is with bad weather.

All in all an excellent route that I very much enjoyed playing, thx DTG. It's rare for me to complete all career scenarios for a route, but got much pleasure driving all 10 over just a couple of days; which says it all! :) The included rolling stock is IMHO generous and a distinct improvement on previous versions of same locos, especially the supplied ICE 3. The route comprises a nice mix of a super fast Inter City line, together with a slower more winding line for local stop-start commuter traffic and freight runs. The huge Mannheim yard offers ample potential opportunity for creating some very involved freight scenarios. Surely one of the best German routes for the game!. Nice looking route with a nice selection of locos and an intricate network of railways and sidings, but too unpolished. Don't buy unless on big discount, I'd say.

Sometimes you get sudden speed change without any signs indicating it along the road. Track monitor is broken and sometimes speed limits shown on it will be duplicated next to each other so you can't tell what they say.

In the route-included locos, saving your progress while moving will result in PZB locking itself on disabled once you start over from the saved point and you will have to stop your train to enable it again.

Also, why won't somebody finally build a route set in the past in germany? Every new german route is modern DB and most of the stock looks and feels very similar.. I LOVE THIS ROUTE:

Pros:

Correct trains

Long route

Realistic stations and scenery

Good Scenarios

Cons:

Scenarios for 294 please!

Overall, one of the best routes. Bought recently and downloaded the Add on "Mannheim to Karlsruhe" to my T.S 2017..Thought it seemed to be an interesting and a good one..

Must say I'm very disappointed with this add on! As many others reported, it has also caused me problems..If I using a "Quick Drive" and traveling from Karlsruhe Gbf..(I am a freight train fan) with the final destination Mannheim Rbf.. happens the following: about 3 km before the final destination. A Game Over Error occurs. The reason is said to be an train collision !!?

Does not matter what kind of train I use.. Has tested with both long freight trains, to single, so-called "light engine" + all times of the day and different seasons. Can not understand why this happens ?? Must be a another big bug !! Where can I find any available update that corrects this annoying error ??

If not exist? ..I can not recommend this add on :-(

apart from this...otherwise a very good add on!

Update 2017-04-28: tonight I tried to drive an IC train from Mannheim Hbf to Karlsruhe Hbf..when I came to the High Speed section..What happened? Yes, once again a "game over" Occurred..caused by a train collision. Do not ask me where .. NOT with my train at least

This add on is complete full of errors !!!

To Dovetail Games: withdraw this add on from the market .. make a complete renovation of it .. or scrap it completely!. Today I've downloaded this DLC and drove from Mannheim to Karlsruhe with a BR120 EL (VRailroad origin) with max speed 160. Close to Karlsruhe a collision (?) with Quick Drive on the High Speed part. Tried the other direction and again a collision a few km before the end in Mannheim. All the AI traffic was driving very slow I realised (to me a warning) . It is sometimes nice to have AI traffic during QD. But not if it ends your game. So the High Speed part of Mannheim - Karlsruhe is not playable with the AI traffic.

And a play via the old track (the low speed one) Again a SNAFU. In my public cloud a picture of the collision . So out of three drives, all three ended with a collision with some AI traffic..... This route is great :) Its like 3 Routes in one ->1 Freight, 1 Local and 1 highspeed -> You will speed up to 270 kph and you wont be slowed with stupid bends like in Munich Augsburg :). Okay, for once, this actually LOOKS kinda decent, which can't be said for all German TS routes. Buuuuuut.

If almost your entire route is LZB signalled (which is fine by me) - how did nobody catch that the LZB distance bar in the ICE3 cab is completely incapable of correctly displaying a distance, jumping from 4000m directly to 3000m, and showing 1000m when the actual distance to the signal is ~1500m? Making a couple of friggin' LEDs light up correctly isn't rocket science, guys.

Oh, and the rest of the signalling is really weird, too (as usual).

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